

# **LA MACHINE ENIGMA**

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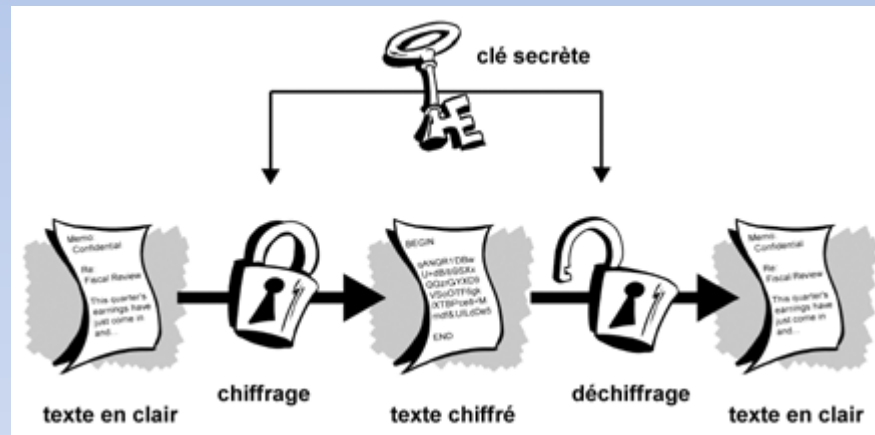
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# I) Introduction

## 1. Cryptographie



# I)Introduction

## 1.Cryptographie

### CODAGE

Message	B	O	N	J	O	U	R
	2	15	14	10	15	21	18
Clé	D	E	C	O	D	E	C
	4	5	3	15	4	5	3
Addition	6	20	17	25	19	26	21
Message codé	F	T	Q	Y	S	Z	U

### DECODAGE

Message codé	F	T	Q	Y	S	Z	U
	6	20	17	25	19	26	21
Clé	D	E	C	O	D	E	C
	4	5	3	15	4	5	3
Soustraction	2	15	14	10	15	21	18
Message décodé	B	O	N	J	O	U	R

Source : <http://www.nymphomath.ch/crypto/cesar/index.html>



Source : <https://sciencetonnante.wordpress.com/2010/12/03/protegez-vos-petits-secrets-grace-aux-nombres-premiers/>

# 1) Introduction

## 2. Enigma



Source :  
<http://www.frenchweb.fr/petite-histoire-de-la-cryptographie-de-la-machin-enigma-a-lordinateur/264879>



Source :  
<https://www.bletchleypark.org.uk/our-story>



Source :  
<https://www.archives.gov/files/publications/prologue/1997/fall/turing.pdf>

# I)Modélisation

## 1.Fonctions utiles

# Transformation lettre/chiffre



```
def lettrechiffre(H,D): #H liste, D dictionnaire
    B=[]
    n=len(H)
    for i in range(n):
        B.append(0)
        B[i]=D.get(H[i])
    return B
```

# Comparaison mot



```
def mot(L,μ): #L mot (dé)crypté par
enigma, μ première lettre du mot
    i=0
    if len(L)==len(μ):
        while i<len(L):
            if L[i]==μ[i]:
                i=i+1
            else:
                return('false')
        return('true')
    return('false')
```



# Réciproque dictionnaire



```
def inverse(M): #M=dictionnaire
    T=[]
    U=[]
    MI=[]
    T = M.keys()
    U = M.values()
    MI=dict(zip(U,T)) #MI= M inverse
    return MI
```

# II) Modélisation

## 2.Cryptage



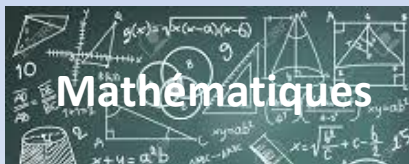
Source : <https://www.actualitte.com/article/patrimoine-education/enigma-la-machine-a-ecrire-des-messages-codes-durant-la-seconde-guerre-mondiale/59506>

Source :  
<https://commons.wikimedia.org/wiki/File:Enigma-logo.svg>

# Clavier



Source : <https://www.geocaching.com/>



Mathématiques

`I=[0,25]`



```
A=['u', 't', 'w', 'v', 'q', 'p', 's', 'r', 'y', 'x', 'z', 'e',  
'd', 'g', 'f', 'a', 'c', 'b', 'm', 'l', 'o', 'n', 'i', 'h', 'k', 'j']
```

```
lettrechiffre(A,D)
```

# Cablage



Source : <http://cryptomuseum.com/crypto/enigma/i/index.htm>

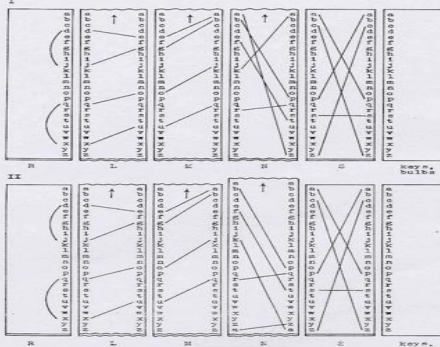


Fig. 2. Illustration of the path of current before shifting the drum  $N$  (1) and after shifting the drum  $N$  (12)  
*R, Z, M, N* - drums, *R* - plaintext



#H=message en entrée

#C=cablage

```
def cablage(H,C,i):
```

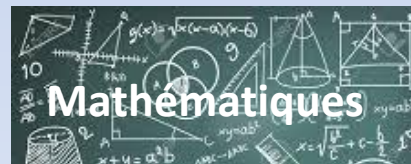
```
    H1=H
```

```
    H1[i]=C.get(H[i])
```

```
    return H1
```

C={1:2, 2:1, 3:0, 0:3, 4:5, 7:6, 5:4, 6:7, 9:10, 11:12, 13:14, 15:16, 17:18, 19:20, 21:22, 23:24, 25:8, 10:9, 12:11, 14:13, 16:15, 18:17, 20:19, 22:21, 24:23, 8:25}  
 H=[1,5,18,7,22]

Ex: cablage(H,C,18)->17



I=[0,25]

R : I -> I

R(8)=25

# Cablage

- Complexité :  $\text{get} = O(1) \Rightarrow \underline{\text{cablage} = O(1)}$
- $n \in [0, 26]$   $n$  pair
- Choix de  $n$  lettres =  $\binom{26}{n}$
- Choix des  $n/2$  couples =  $A(n, n/2)$
- $(E, G) \Leftrightarrow (G, E) \Rightarrow /2^{n/2}$
- Combinaisons cablage =  $\binom{26}{n} * A(n, n/2) / 2^{n/2}$



# Rotors



```
def rotor1(H,G,i):
    H1=H
    H1[i]=G.get(H[i])
    return H1
```

H=[1,5,18,7,22] i=0  
 R(0): G={0:20, 1:9, 2:23, 3:25, 4:22, 5:21, 6:14, 7:19, 8:24, 9:17, 10:16, 11:12, 12:10, 13:18, 14:13, 15:15, 16:8, 17:11, 18:2, 19:3, 20:4, 21:1, 22:5, 23:6, 24:7, 25:0}  
 Ex: rotor1(H,G,0) => 9

Crypto Museum  
 cryptomuseum.com

Source:  
<http://www.cryptomuseum.com/crypto/enigma/working.htm>

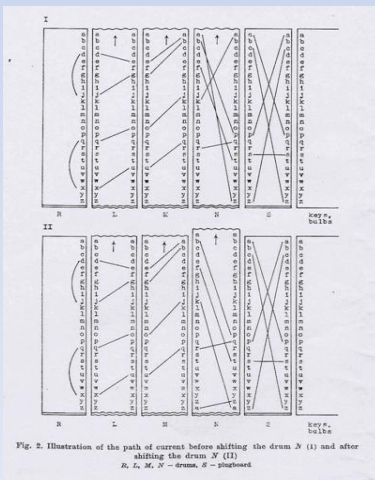
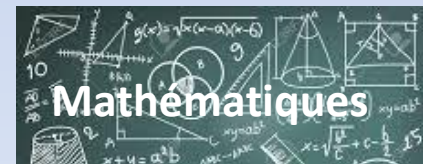


Fig. 2. Illustration of the path of current before shifting the drum N (I) and after shifting the drum N (II)  
 R, G, M, N - drums, R - reflector



I=[0,25]  
 R(i) : I -> I  
 Ex: R(0)(2)=23

# Rotors

- Complexité : rotor1 :  $\text{get} = O(1) \Rightarrow \underline{\text{rotor1} = O(1)}$
- Choix rotors :  $5!/3!$
- Ordre rotors :  $3!$





# Rotation rotor

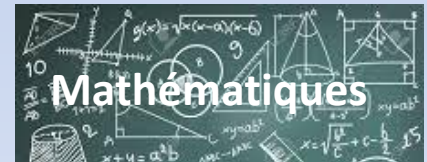


```
def tournerotor(V,V1,i) :  
    n=len(V)  
    for j in range((i)%len(V)):  
        a=V1[0]  
        for k in range (n-1):  
            V1[k]=V1[k+1]  
        V1[n-1]=a  
    M1=dict(zip(V,V1))  
    return M1
```

```
T=[0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25]  
T1=[20,9,23,25,22,21,14,19,24,17,16,12,10,18,13,15,8,11,2,3,4,1,5,6,7,0]  
tournerotor(T,T1,3)=> {0:25, 1:22, 2:21, 3:14,  
4:19, 5:24, 6:17, 7:16, 8:12, 9:10, 10:18, 11:13,  
12:15, 13:8, 14:11, 15:2, 16:3, 17:4, 18:1, 19:5,  
20:6, 21:7, 22:0, 23:20, 24:9, 25:23}
```



Source  
: [https://fr.wikipedia.org/wiki/Enigma\\_\(machine\)](https://fr.wikipedia.org/wiki/Enigma_(machine))



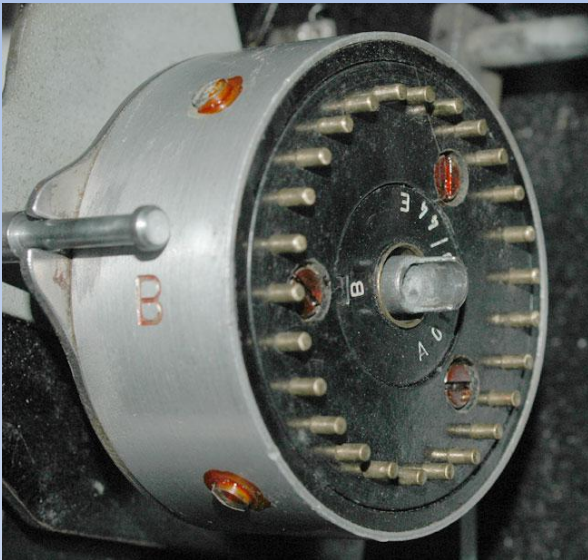
```
J=[R(0)..R(25)]  
T : J->J  
i∈I T(R(i))=T(R((i+1)%26))
```



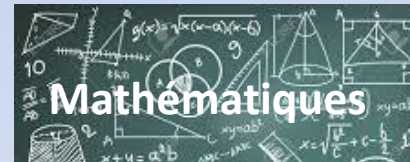
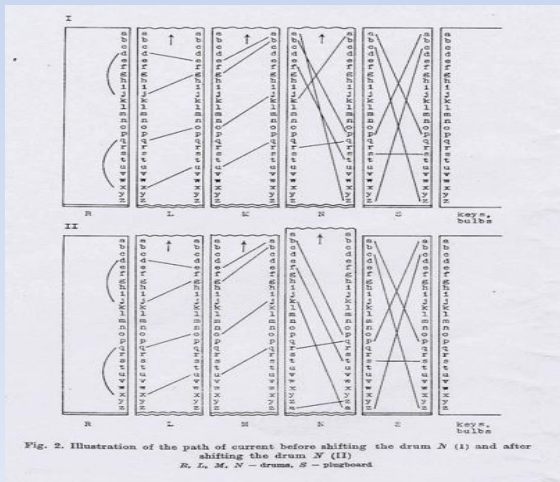
# Rotation rotor

- Complexité : for= $O(n)$  dict= $O(n)$ , zip= $O(1)$   
=>tournerotor= $O(n^2)$
- Combinaisons initiales :  $26^3$

# Miroir



```
def miroir(H,S,i):  
    H1=H  
    H1[i]=S.get(H[i])  
    return H1
```



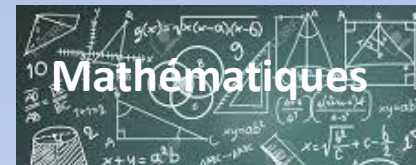
```
I=[0,25]  
M: I -> I  
M(i)≠i
```

# Miroir

- Complexité :  $\text{get} = O(1) \Rightarrow \underline{\text{miroir} = O(1)}$

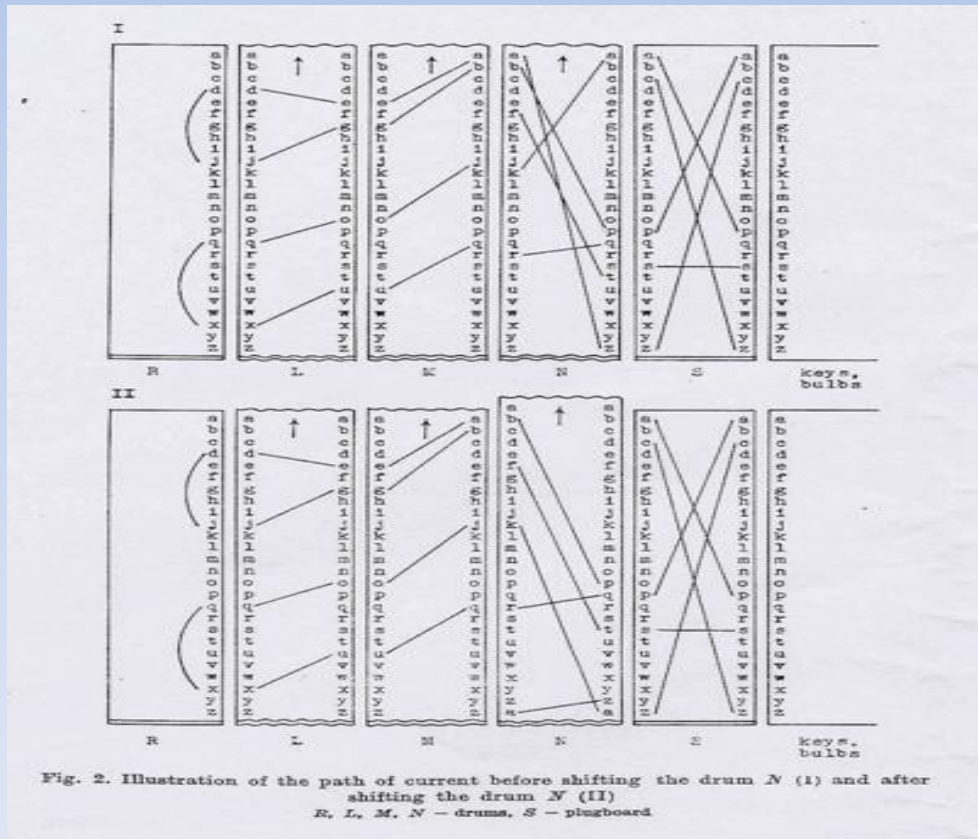
# Conséquence

- Une lettre ne peut être codée par elle même



$E: I \rightarrow I$   
 $R: I \rightarrow I$   
 $a \in I \text{ p: } I \rightarrow I$

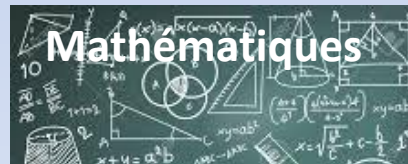
$E(a) = a$   
 $(p \circ R \circ p^{-1})(a) = a$   
 $(R \circ p^{-1})(a) = p^{-1}(a)$



# Tableau d'affichage



$P = \text{inverse}(D)$   
 $\text{lettrechiffre}(A', P)$



$I = [0, 25]$

# Programme principal



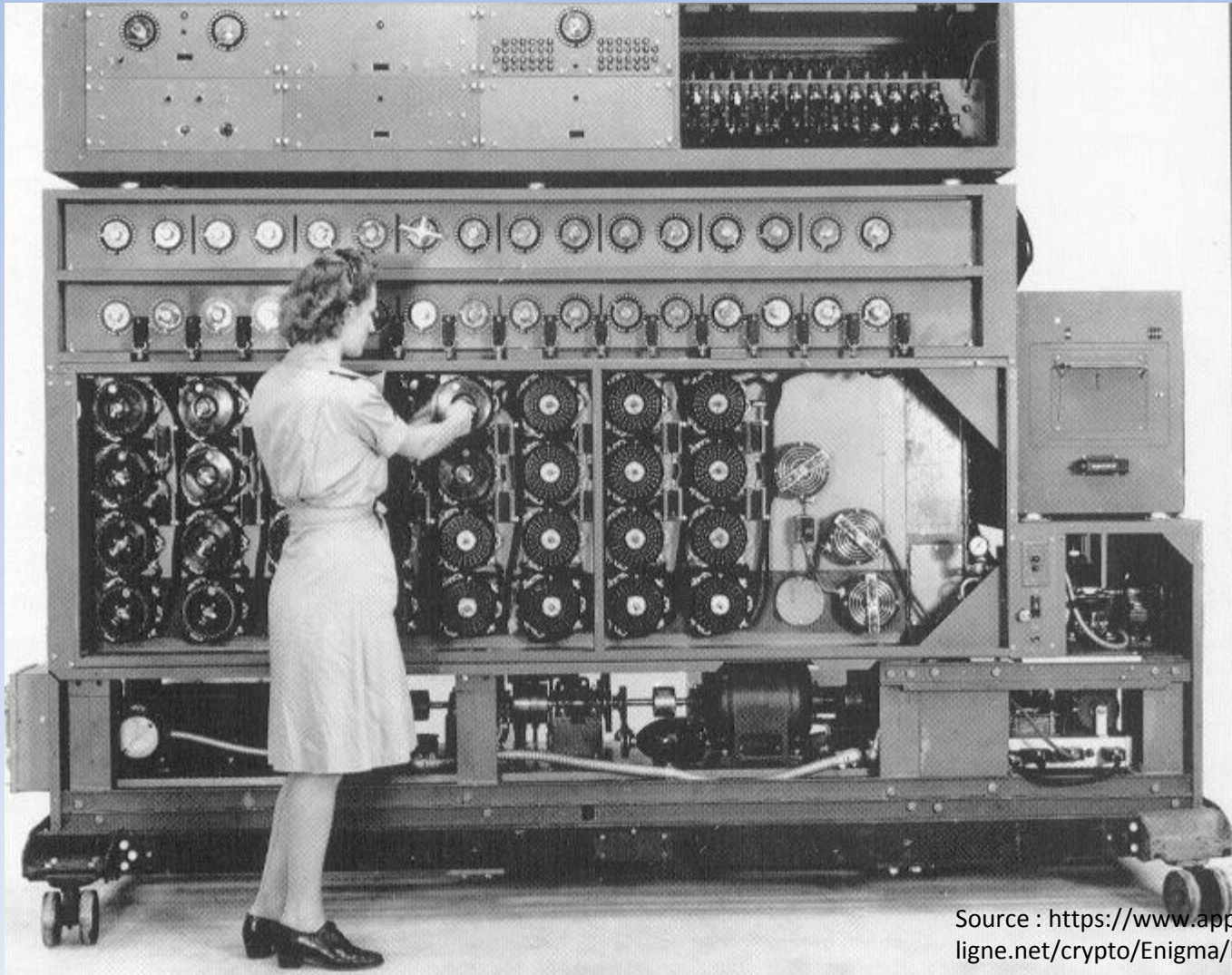
```
def enigma(A,T,Z,Z1,Z2,C,S,D):
    n=len(A)
    A=lettrechiffre(A,D)
    G1=dict(zip(T,Z))
    G2=dict(zip(T,Z1))
    G3=dict(zip(T,Z2))
    for i in range (n):
        A=cablage(A,C,i)
        A=rotor1(A,G1,i)
        A=rotor1(A,G2,i)
        A=rotor1(A,G3,i)
        A=miroir(A,S,i)
        K=inverse(G1)
        K1=inverse(G2)
        K2=inverse(G3)
        L=inverse(C)
        A=rotor1(A,K2,i)
        A=rotor1(A,K1,i)
        A=rotor1(A,K,i)
        A=cablage(A,L,i)
        G1=tournerotor(T,Z,i)
        G2=tournerotor(T,Z1,i//26)
        G3=tournerotor(T,Z2,i//(26*26))
    P=inverse(D)
    A=lettrechiffre(A,P)
    return (A)
```

- Complexité Enigma : Fonctions utiles= $O(n)$
- Fonctions précédentes= $O(n^2)$ , for= $O(n)$  =>  
Enigma= $O(n^3)$
- Combinaisons initiales :  $10^{16}$



## II) Modélisation

### 3. Décryptage





# Force brute



```
def decodage(S,C,D,T,Z1,Z2,A):
    Z=[20,9,23,25,22,21,14,19,24,17,16,12,10,18,13,15,8,11
    ,2,3,4,1,5,6,7,0]
    m=len(Z)**3
    for i in range (m):
        print(Z)
        print(Z1)
        print(Z2)
        Z=tournerotor([20,9,23,25,22,21,14,19,24,17,16,12,
10,18,13,15,8,11,2,3,4,1,5,6,7,0],i)
        Z1=tournerotor(Z1,i//26)
        Z2=tournerotor(Z2,i//676)
        L=enigma(A,T,Z,Z1,Z2,C,S,D)
        print(L)
```

Complexité : for= $O(n)$ , fonctions précédentes= $O(n^3)$   
=> decodage= $O(n^4)$



```
def decodage1(S,C,D,T,Z,Z1,Z2,A):
    Z=[20,9,23,25,22,21,14,19,24,17,16,12,10,18,13,15,8,11,2,3,4,1,5,6,7,0]
    m=len(Z)**3
    for i in range (m):
        Z=tourneZ([20,9,23,25,22,21,14,19,24,17,16,12,10,18,13,15,8,11,2,3,4,1,5,6,7,0],i+1)
        Z1=tourneZ(Z1,(i+1)//26)
        Z2=tourneZ(Z2,(i+1)//676)
        L=enigma(A,T,Z,Z1,Z2,C,S,D)
        if mot(L,μ)=='true'
            return(L,Z,Z1,Z2)
```

- Complexité :  $\text{mot} = O(n^3) \Rightarrow \underline{\text{decodage1} = O(n^3)}$

# III)Optimisation



Source : <http://yveslaurent.blogvie.com/2011/07/05/loptimisation-dune-campagne-multicanal/>

# III) Optimisation

## 1. Choix

Fonctions récurrentes ou explicites ?

$$(\forall n \in N) u_{n+1} = f(u_n)$$

$$(\forall n \in N) u_n = g(u_0)$$

Fonction récurrentes	Fonction explicite
Compatible avec le programme python Enigma	Compatible avec le programme python Enigma
O(n)	O(n <sup>2</sup> )
Codage de la i-ème lettre impossible*	Codage de la i-ème lettre possible

# Dictionnaires ou Listes ?

Dictionnaires	Listes
$O(1)$	$O(n)$



# III)Optimisation

## 2.Contraintes

- Force Brute => méthode non optimale

# III) Optimisation

## 2. Contraintes

The image shows two instances of the Spyder Python IDE. The left instance shows the variable explorer with variables C, D, P, S, T, T1, T2, T3, and b. The right instance shows the same variable explorer but with the console output for a function call.

**Variable Explorer (Left Instance):**

Nom	Type	Taille	Valeur
C	dict	26	{0: 3, 1: 2, 2: 1, 3: 0, 4: 5, 5: 4, 6: ...}
D	dict	26	{'a': 0, 'b': 1, 'c': 2, 'd': 3, 'e': 4, ...}
P	dict	26	{0: 'a', 1: 'b', 2: 'c', 3: 'd', 4: 'e', ...}
S	dict	26	{0: 2, 1: 3, 2: 0, 3: 1, 4: 6, 5: 7, 6: ...}
T	list	26	[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 1...
T1	list	26	[20, 9, 23, 25, 22, 21, 14, 19, 24, 17, ...]
T2	list	26	[0, 20, 23, 17, 21, 22, 14, 19, 24, 13, ...]
T3	list	26	[0, 20, 23, 17, 14, 22, 21, 19, 24, 13, ...]
b	list	6	['d', 'q', 'n', 'f', 'j', 'l']

**Console Python (Right Instance):**

```
In [28]:  
In [28]:  
In [28]:  
In [28]:  
In [28]:  
In [28]:  
In [28]:  
In [29]:  
Out [29]:  
tournerotor(T,T1,5)  
{0: 21,  
1: 14,  
2: 19,  
3: 24,  
4: 17,  
5: 16,  
6: 12,  
7: 10,  
8: 18}
```

# III) Optimisation

## 3. Cycles de Marian Rejewski

Combinaisons originales	Combinaisons après travail de Marian Rejewski
$10^{16}$	7020