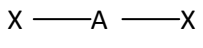
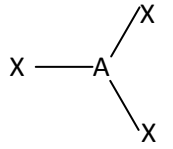
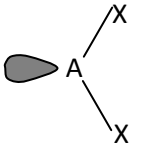
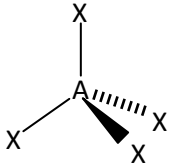
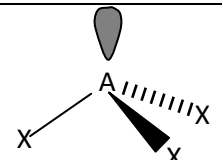
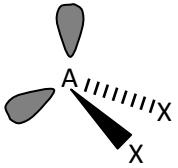
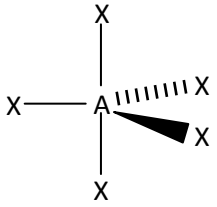
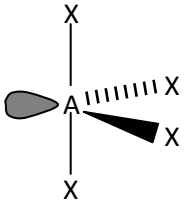
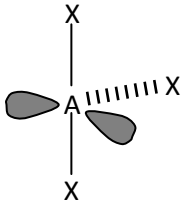
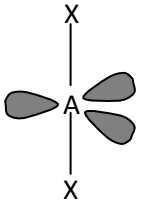
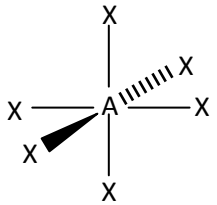
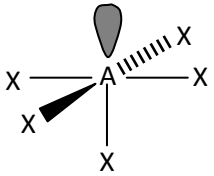
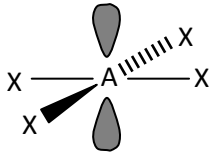
Géométries VSEPR :

n+p (AX_nE_p)	p=0	p=1	p=2	p=3
2	 AX_2 : Linéaire			
3	 AX_3 : triangulaire plan	 AX_2E_1 : coudée		
4	 AX_4 : tétraédrique	 AX_3E_1 : Pyramide à base triangulaire	 AX_2E_2 : coudée	
5	 AX_5 : Bipyramide à base triangulaire	 AX_4E_1 : « tétraèdre déformé »	 AX_3E_2 : Molécule plane en T	 AX_2E_3 : linéaire
6	 AX_6 : octaèdre	 AX_5E_1 : Pyramide à base carrée	 AX_4E_2 : Plan carré	